Add. 3			Course progran	n for	th	e first, second an	d thi	rd degre	e of studies	i	
1.	Course title				Virtual design process						
2.	Code				115						
3.	Study group(s)				MV, TML						
4.	The organizer of the study program				Faculty of Mechanical Engineering - Skopje, Ss. Cyril and Methodius University in Skopje						
E	(unit, institute, department)						ilus (Jiliversity	пі экорје		
5.	Level (first, second, third)					First			of ECTS	_	
6.	Academic year / semester				credits		credits	OT ECTS	6		
8.	Instructor				Prof. D-r Milan Kjosevski						
9.	Prerec	uisi	tes			otor vehicles calcu					
10.	Course objectives (competences): Introduction to virtual tools (modeling and simulation) for design of mechanical systems of motor vehicles and machines.										
11.	Course content: Systems and system approach, model, types of models, simulation, modern										
11.	design process against traditional, software tools, practice work										
12.	Study methods: interactive lectures, auditory practice and/or laboratory practice, self running and/or team work projects, self learning										
13.											
14.	Hours	allo	cation per activity:		30+30+90+0+30						
15.	Lectures/Lab 15.				Teaching lectures				30 hours		
					2. Practice, seminars, team work			3	30 hours		
16.	Projec	Project Work/Assignments			Project assignments			Ç	00 hours		
		16		16.2	2. Selfrunning assignments			ents			
				16.3.		Home studying			3	30 hours	
17.	Points/Marks:										
	17.1.	Tests						30 points			
	17.2.	Pr	rojects						60 points		
	17.3.	At	ttendance						10 points		
18.	Grading scale						der 5			(five) (F)	
					51 - 60 points			6 (six) (E)			
						61 - 70 points			7 (seven) (D)		
					71 - 80 points 81 - 90 points				8 (eight) (C)		
									9 (nine) (B)		
						91 - 100 points 10 (ten) (A)					
19.	Prerequisites for taking the final exam				Realized activities 15.1; 15.2, and 16.1						
20.	Language of Instruction				Macedonian language						
21.	Course evaluation				Attendance, passing, survey						

22.	Textbooks								
		Instruction materials							
	22.1.	No. Author		Title	Publisher	Year			
		1. Milan Kjosevski		Virtual design process – teaching material	MF	2012			
		2.							
		3.							
	22.2.	Supplemental Instruction Materials							
		No.	Author	Title	Publisher	Year			

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